

Devops

Linux server administration, docker, AWS, nginx, apache, sql ...

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Accessing file systems for linux machines on the local network

Locate the other machines on your local network:

```
sudo arp-scan --localnet
```

result example:

Interface: wlp0s20f3, type: EN10MB, MAC: 04:33:c2:71:7e:42, IPv4: 192.168.0.106

Starting arp-scan 1.9.7 with 256 hosts (<https://github.com/royhills/arp-scan>)

```
192.168.0.1   cc:32:e5:54:10:13   TP-LINK TECHNOLOGIES CO.,LTD.
192.168.0.105 f0:f0:a4:15:28:59   (Unknown)
192.168.0.113 18:a6:f7:1d:98:59   TP-LINK TECHNOLOGIES CO.,LTD.
192.168.0.181 00:0e:08:eb:76:d5   Cisco-Linksys, LLC
192.168.0.157 c0:e7:bf:09:b8:bd   (Unknown)
192.168.0.172 fc:b4:67:55:a5:24   (Unknown)
192.168.0.192 24:dc:c3:a1:80:f0   (Unknown)
192.168.0.175 ac:41:6a:26:cd:1f   (Unknown)
192.168.0.173 e8:4c:4a:b4:cc:5c   (Unknown)
192.168.0.184 4e:03:73:ea:b3:b8   (Unknown: locally administered)
192.168.0.186 5c:61:99:7a:64:5d   (Unknown)
192.168.0.103 0c:9d:92:29:4a:a3   ASUSTek COMPUTER INC.
192.168.0.129 62:1e:f2:c4:cf:80   (Unknown: locally administered)
```

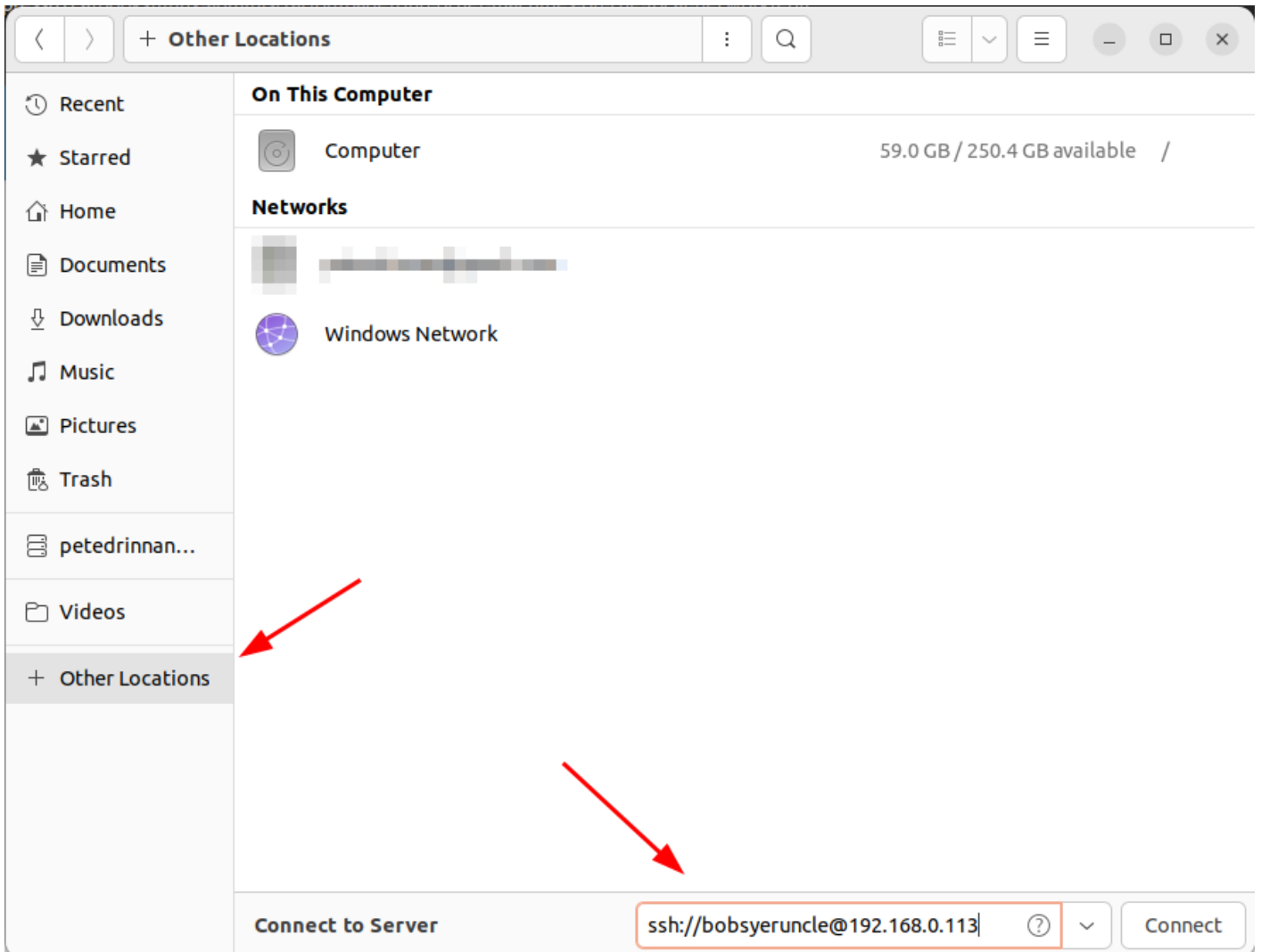
Hopefully these names will allow you to identify the machines. In my case the target machine was using a TP-Link wireless card so knowing the router is always 192.168.0.1, I was able to deduce that the target machine IP was 192.168.0.113

NOTE: in the example below I am using SSH so the host and target machine will both require SSH to be installed. Use these commands to install:

```
sudo apt-get install openssh-client
sudo apt-get install openssh-server
```

Now I am able to access the machine via SSH by using the command `ssh <username>@192.168.0.113`. Once connected I am prompted to enter the password for user <username>

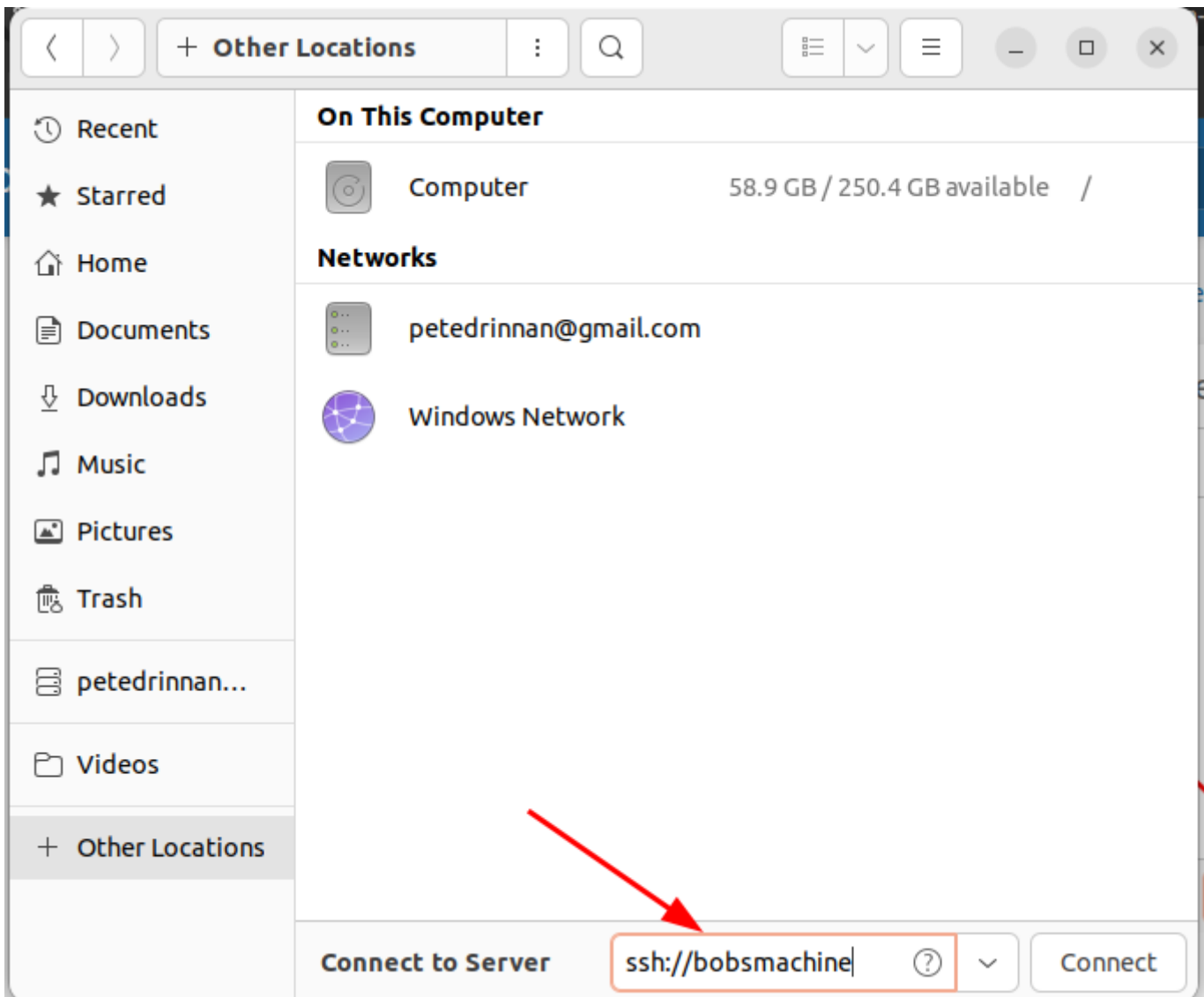
To explore the remote file system with Nautilus, I can open my local Nautilus window and under + Other Locations add `ssh://<username>@192.168.0.113`. Once open it will prompt me for the password for user <username>.



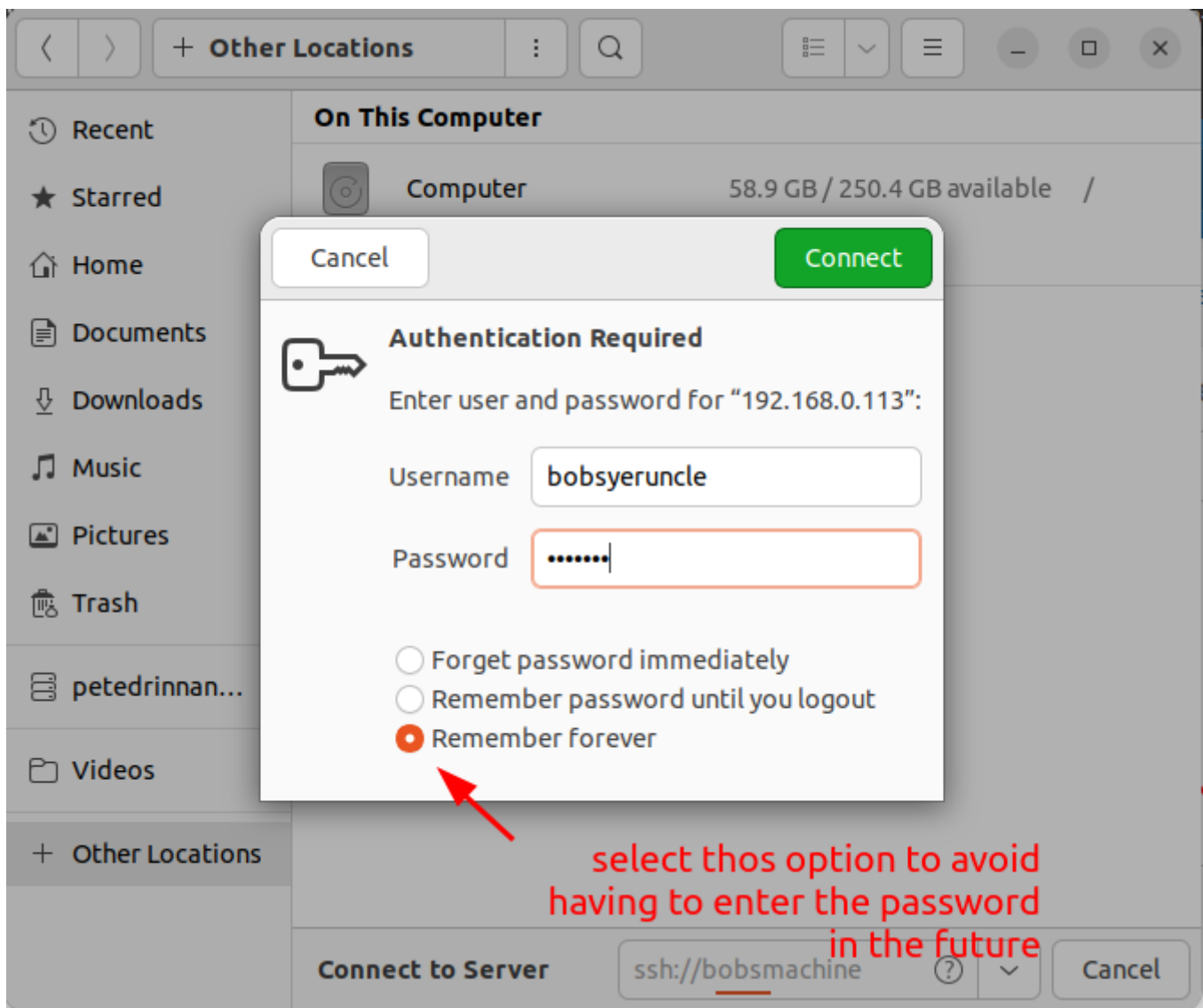
For a more permanent fix, you can add the host to your local `~/.ssh/config` file as such:

```
Host bobsmachine
HostName 192.168.0.113
User bobsyeruncle
```

Now you can go into nautilus and under + Other Locations enter `ssh://bobsmachine`



When prompted to enter the username and password, selecting the "Remember forever" option will allow you to login to the remote machine in the future without having to re-enter the password.



Cloudflare for local server

Use skiff for email. Copy DNS setting from skiff to cloudflare.

See: <https://www.youtube.com/watch?v=hrwoKO7LMzk>
<https://raidowl.hostyboi.com/2022/08/22/Cloudflare-Tunnel/>

install

```
wget -q https://github.com/cloudflare/cloudflared/releases/latest/download/cloudflared-linux-amd64.deb && dpkg -i cloudflared-linux-amd64.deb
```

run a local host server

```
cd ~/www/nodeserver/  
node hello.js
```

CLOUDFLARE

<https://cyberhost.uk/cloudflare-argo-tunnel/#adding-more-services>

<https://developers.cloudflare.com/cloudflare-one/connections/connect-networks/get-started/create-local-tunnel/>

1.) login to cloudflare dashboard

2.) create a new domain name

3.) open terminal and login via cmd

```
cloudflared tunnel login
```

select the domain name. a new pem file will be saved to local

3.) create the tunnel:

```
cloudflared tunnel create mysite.com
```

if it exists delete it by checking with cloudflared tunnel list then cloudflared tunnel delete
impresso.ca

a new credential json file will be saved to your local

4.) create the config file /home/webdev/.cloudflared/config.yml

url: http://localhost:5000

tunnel: 63f68dbe-585c-4c30-bdd9-980c39aa23e1

credentials-file: /home/annie/.cloudflared/63f68dbe-785c-4520-bdd9-980c39aa23e1.json

5.)

setup the dns:

cloudflared tunnel route dns mysite.com mysite.com

note you may need to delete the existing DNS CNAME record in the cloudflare website first

6.)

finally run it:

cloudflared tunnel run impressto.ca

change the local server address by editing ~/.cloudflared/config.yml

SERVING LOCAL SERVICES

sudo crontab -e

@reboot /home/annie/work/impressto/new_server/startup.sh

make sure to add local addresses to /etc/hosts otherwise they will not be available for the tunnel on local

Certbox & NGINX on AWS

Did you know you can use CertBot and NGINX to have a wildcard certificate? Here's how to do it with an AWS Ubuntu sever.

Prerequisites:

- AWS Route 53 DNS hosted zone
 - Web server using NGINX
 - Website already configured using SSL
 - SSH access with sudo (root) privileges
 - Knowledge and comfort navigating linux using the bash shell
 - Knowledge and comfort on how to view and edit files in linux (ie. vi, vim, nano...)
-

Overview:

The high level process to achieve our objective is as follows:

- Installing CertBot
- Installing DNS Plugin
- Create IAM Policy
- Create IAM Role
- Associate IAM Role with EC2 Instance
- Run CertBot and get new Certs
- Update NGINX to use new SSL Certs
- Test and restart NGINX
- Validate SSL Cert
- Test and review CertBot auto renewal

Disclaimer: *As with any change, please make sure that you have created a Jira ticket, received proper approval, notified business partners, scheduled the action and taken the necessary actions to backup and recover should anything go wrong.*

Installing CertBot:

SSH to the web server and run the following commands:

```
sudo apt-get update
sudo apt-get install software-properties-common
sudo add-apt-repository universe
```



```
sudo add-apt-repository ppa:certbot/certbot
sudo apt-get update
sudo apt-get install certbot python-certbot-nginx
```

Install DNS Plugin:

SSH to the web server and run the following command:

```
sudo apt-get install python3-certbot-dns-route53
```

Create IAM Policy:

See also: <https://certbot-dns-route53.readthedocs.io/en/stable/>

Create new IAM policy using the AWS Route53 ZoneID of the hosted zone that you want to get an SSL Cert for.

```
{
  "Version": "2012-10-17",
  "Id": "certbot-dns-route53 sample policy",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "route53:ListHostedZones",
        "route53:GetChange"
      ],
      "Resource": [
        "*"
      ]
    },
    {
      "Effect" : "Allow",
      "Action" : [
        "route53:ChangeResourceRecordSets"
      ],
      "Resource" : [
        "arn:aws:route53:::hostedzone/YOURHOSTEDZONEID"
      ]
    }
  ]
}
```

```
]
}
]
}
```

Create a new IAM Role:

- Click [Create Role] > [AWS Service] > [EC2] > [Next: Permissions]
- Search for and select your newly created Policy (one created from above)
- Click [Next: Tags] > (Enter a TAG if you wish) > [Next: Review]
- Give your new role a meaningful name and description
- Click [Create Role]

Associate Role with EC2 Instance:

- Click to select your EC2 Instance
- Click [Actions] > Instance settings > [Attach / Replace IAM Role]
- In the “IAM Role” dropdown list, click and select the IAM Role that you created (from above)
- Click [Apply] > [Close]

Run CertBot and get new Certs:

It's important to get both the example.com and *.example.com as WILDCARD certs need to include the naked domain as well as any sub domains.

Note: *Be sure to review/update example.com, *.example.com before running the below command.*

```
sudo certbot certonly --dns-route53 -d example.com -d *.example.com --dns-route53-propagation-seconds 30 -m domains@mysite.com --agree-tos
```

If the above command runs successfully, it will populate the necessary certificate key files into the /etc/letsencrypt/live/example.com/ directory.

Update NGINX to use new SSL Certs:

The next step requires that you update the existing SSL configuration of the NGINX server to use the new LetsEncrypt certs. There are a few common locations to check:

- /etc/nginx/nginx.conf
- /etc/nginx/sites-available/<site name>
- /etc/nginx/snippets/
- Update the following folders with new “fullchain.pem and privkey.pem”
- beta_ssl.conf , fastcgi-php.conf , rc_ssl.conf , snakeoil.conf

Between these locations, you should be able to locate the SSL configuration/settings. What you are looking for are the following two keys:

- ssl_certificate
- ssl_certificate_key

Below is a description of the newly downloaded LetsEncrypt keys

- `privkey.pem` : the private key for your certificate.
- `fullchain.pem` : the certificate file used in most server software.
- `chain.pem` : used for OCSP stapling in Nginx $\geq 1.3.7$.
- `cert.pem` : will break many server configurations, and should not be used without reading further documentation

You need to update the following SSL entries to point to the new LetsEncrypt keys

- ssl_certificate /etc/letsencrypt/live/`example.com`/fullchain.pem;
- ssl_certificate_key /etc/letsencrypt/live/`example.com`/privkey.pem;

Test and restart NGINX:

Test that there are no errors in any of your NGINX files by running the following command

```
sudo nginx -t
```

If all of the tests come back as successful, you can go ahead and restart the nginx service

```
sudo service nginx restart
```

Validate SSL Cert:

Once restarted, open a browser window and visit your site. You want to validate that the website is using the new LetsEncrypt SSL cert and that the expiration is set 90 days out.

Debug Docker Errors

Seriously have you tried just rebooting your machine?

For general container logs you can use the standard docker logs command:

```
docker logs -f --until=120s laravel
```

SSLCertificateFile: file '/config_items/certs/impressto.pem' does not exist or is empty

If the folder `~/Sites/impressto-docker/config/certs` exists but is empty you will need to run this terminal command:

```
cd ~/Sites/impressto-docker  
./createSSLCert.sh
```

Ngserve is not Running

If you are unable to load the webapp on `ngserve.impressto.localhost`, it is likely caused by a missing dependency in the `~/Sites/impressto-webapp` folder. Most likely it is a missing `environment.local.ts` file.

You can test ngserve by logging into the docker container with “impressto” and running the following:

```
cd /var/www/impressto-webapp;  
ng serve ---configuration local --base-href /app/ --ssl true
```

Once you have fixed the issue you can run the “impressto” command again and wait a few minutes for ng-serve to rebuild the files.

Cannot create container from docker-compose due to short volume name

You may have forgotten to edit the file `~/Sites/impressto-docker/.env.example`. Make changes as needed and save the file as `.env`. You can also run:

```
cd ~/Sites/impressto-docker;  
./prepareDockerConfigs.sh;
```

Containers fail to load or shut down randomly on your machine but not others

If you see this happening it is likely RAM related. Either you are running out of memory or you have bad RAM.

First try [importing a docker container](#). If the imported container works you likely do not have hardware issues. If you are still having crashed containers after importing a container image, you need to start testing your system hardware. A common symptom of bad RAM is random computer crashes and intermittent freezing interfaces. If you need to reboot your machine several times a day, your hardware is probably baked.

Try memtester in Ubuntu 20

```
sudo apt-get install memtester  
sudo memtester 1024 5
```

Another option is [GTK Stress Tester](#) but that will not find memory faults.

Composer running out of memory

Composer defaults to a maximum of 1.5G of memory usage. Sometimes this is not enough for a composer update. If you notice that builds are not completing correctly for this reason, a work-around is the following command:

```
COMPOSER_MEMORY_LIMIT=-1 composer update
```

Error: Cannot find module 'nan'

This is more of an angular issue on mac but you may run into it while setting up your local webapp. Fix is to go into the ~/Sites/impressto-webpp folder and enter this command:

```
npm i -g nan
```

Can't connect to docker daemon. Is 'docker -d' running.

This error may also appear as:

```
ERROR: Couldn't connect to Docker daemon at http+docker://localhost - is it running?
```

This error is most commonly seen if you have not added your user to the docker group. Run the following commands:

```
sudo groupadd docker;
```

```
sudo usermod -aG docker $USER;
```

After that simply reboot your machine and the problem should go away.

create .: volume name is too short, names should be at least two alphanumeric characters

Did you remember to rename the docker root folderfile .env.example to env ?

Also this can happen if the formatting in the docker-compose.yml is not correct (bad indenting).

Cannot use port 80

If you have nginx, apache or skype installed on the host system that will block the use of port 80. To determine what is running on port 80 use this command:

```
sudo lsof -i tcp:80
```

This should display something like this

```
sudo lsof -i tcp:80
```

COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE/OFF	NODE	NAME
nginx	1858	root	6u	IPv4	5043	0t0	TCP	ruir.mxxx.com:http (LISTEN)
nginx	1867	www-data	6u	IPv4	5043	0t0	TCP	ruir.mxxx.com:http (LISTEN)
nginx	1868	www-data	6u	IPv4	5043	0t0	TCP	ruir.mxxx.com:http (LISTEN)
nginx	1869	www-data	6u	IPv4	5043	0t0	TCP	ruir.mxxx.com:http (LISTEN)
nginx	1871	www-data	6u	IPv4	5043	0t0	TCP	ruir.mxxx.com:http (LISTEN)

identify the PID of the process using port 80 and kill it using a command like this

```
sudo lsof -t -i tcp:80 -s tcp:listen | sudo xargs kill
```

You can also permanently turn off apache on the host with:

```
sudo service apache2 stop;
```

```
sudo service mysql stop;
```

```
# also apache and mysql from starting as a service on bootup
```

```
sudo systemctl disable apache2 mysql;
```

in some cases it is easiest to just completely remove apache2 from the host system

```
sudo apt-get --purge remove apache2;  
sudo apt-get remove apache2-common;
```

NodeJS - FATAL ERROR: Ineffective mark-compacts near heap limit Allocation failed - JavaScript heap out of memory

This is not actually a docker error but may occur if you are running webpack builds inside docker (not recommended). If you are getting this error on our host system try the following command which is what we have used on the feature and builder servers:

```
#increase node memory to 2gb  
export NODE_OPTIONS=--max-old-space-size=2048
```

Performance issue with Mac:

Follow the [official instructions](#) for installing Docker on Mac. In a nutshell you will need to [download Docker for Mac](#), and install it as you would any other Mac app. **IMPORTANT: make sure you have the latest version of docker for Mac.** Once installed you will need to allocate enough memory for docker to run the containers. Recommended size is 8GB. Not setting the memory limit may cause the elastic search container to exit with a 137 error code (docker container out of memory). Linux does not require this config as it allocates memory directly from the host system.

Certbot & NGINX on AWS

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Installing CertBot:

SSH to the web server and run the following commands:

```
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sudo apt-get install software-properties-common
sudo add-apt-repository universe
```



```
sudo add-apt-repository ppa:certbot/certbot
sudo apt-get update
sudo apt-get install certbot python-certbot-nginx
```

Install DNS Plugin:

SSH to the web server and run the following command:

```
sudo apt-get install python3-certbot-dns-route53
```

Create IAM Policy:

See also: <https://certbot-dns-route53.readthedocs.io/en/stable/>

Create new IAM policy using the AWS Route53 ZoneID of the hosted zone that you want to get an SSL Cert for.

```
{
  "Version": "2012-10-17",
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  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "route53:ListHostedZones",
        "route53:GetChange"
      ],
      "Resource": [
        "*"
      ]
    },
    {
      "Effect" : "Allow",
      "Action" : [
        "route53:ChangeResourceRecordSets"
      ],
      "Resource" : [
        "arn:aws:route53:::hostedzone/YOURHOSTEDZONEID"
      ]
    }
  ]
}
```

```
]
}
]
}
```

Create a new IAM Role:

- Click [Create Role] > [AWS Service] > [EC2] > [Next: Permissions]
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Associate Role with EC2 Instance:

- Click to select your EC2 Instance
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Run CertBot and get new Certs:

It's important to get both the example.com and *.example.com as WILDCARD certs need to include the naked domain as well as any sub domains.

Note: *Be sure to review/update example.com, *.example.com before running the below command.*

```
sudo certbot certonly --dns-route53 -d example.com -d *.example.com --dns-route53-propagation-seconds 30 -m domains@mysite.com --agree-tos
```

If the above command runs successfully, it will populate the necessary certificate key files into the /etc/letsencrypt/live/example.com/ directory.

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You need to update the following SSL entries to point to the new LetsEncrypt keys

- ssl_certificate /etc/letsencrypt/live/`example.com`/fullchain.pem;
- ssl_certificate_key /etc/letsencrypt/live/`example.com`/privkey.pem;

Test and restart NGINX:

Test that there are no errors in any of your NGINX files by running the following command

```
sudo nginx -t
```

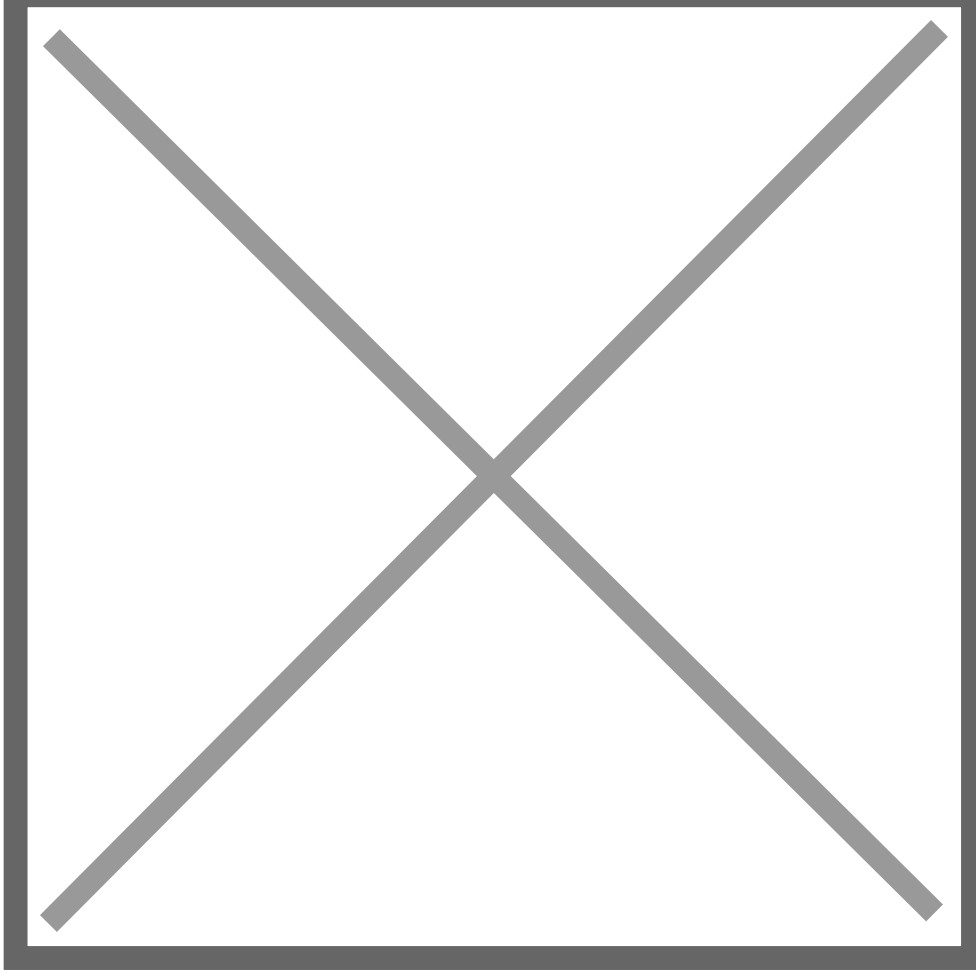
If all of the tests come back as successful, you can go ahead and restart the nginx service

```
sudo service nginx restart
```

Validate SSL Cert:

Once restarted, open a browser window and visit your site. You want to validate that the website is using the new LetsEncrypt SSL cert and that the expiration is set 90 days out. Individual browser instructions can be found in the link provided below, however what you're looking for is something like this:

Image not found or type unknown



SSL Cert Info or type unknown

Instructions on how to view SSL certificate details in each browser can be found at <https://www.globalsign.com/en/blog/how-to-view-ssl-certificate-details/>

Test and review CertBot auto renewal:

The last thing to do before finishing up is making sure that both the automatic renewal process will work and that it's scheduled.

To test the auto renewal process run the following on the web server:

```
sudo certbot renew --dry-run
```

If successful you can check to see if a scheduled task is set to automatically run the renew process. By default, Certbot tries to renew the cert once every 12 hours. The command to renew certbot will be installed in one of the following locations:

- /etc/crontab/

- /etc/cron.*/* – (ie. /etc/cron.d/certbot)
- systemctl list-timers

To check the status of the certbot including the auto renew cron job run the following command:

```
sudo tail -50 /var/log/letsencrypt/letsencrypt.log
```

More information:

- <https://certbot.eff.org/lets-encrypt/ubuntuxenial-nginx>
- <https://certbot-dns-route53.readthedocs.io/en/stable/>

Install and Configure Memcached

Memcached is a lightweight alternative to Redis for storing short lived cache which would otherwise be written to the local storage folder as files.

Installing Memcached on Linux is fast and easy. Follow these steps (5 minute job):

1.) As a user with root privileges, enter the following command:

```
sudo apt-get update;  
sudo apt-get install memcached libmemcached-tools php-memcached;
```

2.) Once the installation is completed, the Memcached service will start automatically. To check the status of the service, enter the following command:

```
sudo systemctl status memcached
```

3.) Change the memcached configuration setting for CACHESIZE and -l:

Open /etc/memcached.conf in a text editor.

Locate the -m parameter and change its value to at least 2048 (2GB)

```
# memory  
-m 2048
```

Locate the -l parameter and confirm its value is set to 127.0.0.1 or localhost

4.) Save your changes to memcached.conf and exit the text editor then restart memcached.

```
#restart memcached  
sudo systemctl restart memcached  
  
#confirm it is running  
echo "stats settings" | nc localhost 11211  
  
# check number of cached items  
echo "stats items" | nc localhost 11211
```

5.) Note that on some systems memcached may not automatically start on bootup. In that case use this command to fix:

```
sudo systemctl enable memcached
```

6.) Add the php memcached extension

```
sudo apt-get install php7.3-memcached;
```

Configure Laravel to Use Memcached

Laravel is wired to use memcached out-of-the-box. To enable memcached you simply have to add this line to the .env file:

```
CACHE_DRIVER=memcached
```

If you need to edit the ports used by memcaches, you can find those setting in config/cache.php.

PHP-FPM Optimization

Out-of-box php fpm is configured for very low server specs such as a 2 core machine. It needs to be configured to match the hardware you are on. You need to factor on the most expensive processes you run.

Typically a low-end production server has 4 cores with 8 GB RAM so you can use the following configuration:

Edit the file `/etc/apache2/mods-enabled/mpm-event.conf` and add the following:

```
# event MPM
# StartServers: initial number of server processes to start
# MinSpareThreads: minimum number of worker threads which are kept spare
# MaxSpareThreads: maximum number of worker threads which are kept spare
# ThreadsPerChild: constant number of worker threads in each server process
# MaxRequestWorkers: maximum number of worker threads
# MaxConnectionsPerChild: maximum number of requests a server process serves
# <IfModule mpm_event_module>
#   StartServers 2
#   MinSpareThreads 25
#   MaxSpareThreads 75
#   ThreadLimit 64
#   ThreadsPerChild 25
#   MaxRequestWorkers 150
#   MaxConnectionsPerChild 0
# </IfModule>

# ServerLimit      (Total RAM - Memory used for Linux, DB, etc.) / process size
# StartServers     (Number of Cores)
# MaxRequestWorkers (Total RAM - Memory used for Linux, DB, etc.) / process size

<IfModule mpm_event_module>
    # for c5 classes with only 8GB ram
    # ServerLimit      500
    StartServers      4
    MinSpareThreads   25
    MaxSpareThreads   75
    ThreadLimit        64
```



```
ThreadsPerChild      25
MaxRequestWorkers     2800
# for c5 classes with only 8GB ram
# MaxRequestWorkers   1400
MaxConnectionsPerChild 1000
</IfModule>
```

Edit the file `/etc/php/7.4/fpm/pool.d/www.conf` and make sure the following settings are there:

```
; settings explanation - don't need to copy this
;pm.max_children      (total RAM - (DB etc) / process size)
;pm.start_servers      (cpu cores * 4)
;pm.min_spare_servers  (cpu cores * 2)
;pm.max_spare_servers  (cpu cores * 4)

; default is dynamic but that can churn up the memory because it leaves processes lingering
; pm = dynamic
pm = ondemand
; default is pm.max_children = 5
pm.max_children = 256

; everything below is only relevant if using pm = dynamic
; for c class servers with only 8GB ram
; pm.max_children = 128
; default is pm.start_servers = 2
pm.start_servers = 16
; default is pm.min_spare_servers = 1
pm.min_spare_servers = 8
; default is pm.max_spare_servers = 3
pm.max_spare_servers = 16
; setting to 0 or leaving commented out will use the PHP_FCGI_MAX_REQUESTS value whatever that is.
pm.max_requests = 1000
```

Now we have allowed php to run a lot more threads we may run into a “too many open files” error.

To fix edit `/etc/php/7.4/fpm/php-fpm.conf` and change the `rlimit_files` to 4096. If you are still getting the “too many open files” error you can double this.

```
rlimit_files = 10000
```

You can also try editing `/etc/security/limits.conf` and adding the following:

```
*          hard  nofile  10000
*          soft  nofile  10000
www-data   soft  nofile  10000
www-data   hard  nofile  10000
```

Restart everything:

```
sudo service apache2 restart && sudo service php7.4-fpm restart
```

See also <https://medium.com/@sbuckpesch/apache2-and-php-fpm-performance-optimization-step-by-step-guide-1bfecf161534>

Automatic AWS EC2 Backups

If you have a lot of developers working on the same server, there is nothing worse than having to fix something that went horribly wrong with it. That is why I wrote a script (see at bottom of this page) to help other developers to back up their AWS EC2 instances daily and set the number of versions to keep. If a developer screws up the server, that is ok. You can just restore a copy from last night.

First thing you will need to do is create an [AWS IAM user](#) to allow you to specify a backup policy. This user will be restricted to very limited abilities. Once the user has been created apply a policy that just allows backups. I suggest [AWSBackupFullAccess](#) . Please avoid using full access policies. They can allow someone to do crazy dangerous things (like spinning up multizone servers \$\$\$ ouch).

Once you have created a user with the required backup policy, [create an Access Key](#). You will use the generated Access Key and Secret in the script below.

Now you can SSH into your EC2 instance (Ubuntu in my case) and install the AWS cli tool.

```
sudo apt-get -y install awscli; aws configure;
```

Fill in the appropriate values for the configuration prompts. Remember to use the Key and Secret you just created. You can see an example of what values the config tool expects in the script code below. Make sure you know the region as the backup will only work if the region matched the EC2 instances you are backing up.

Next you need to get the id of the EC2 insance or instances you want to backup. In the examples script below it is only backing up one server but you can do many. Example below.

```
instances+=("autobackup_development|i-0ed78a1f3583e1543")
instances+=("autobackup_staging|i-0ed72a1f3583e343")
```

Once that is done you are ready to add the script to your server. It will run off a cron. Make sure you put the file someplace this is not accessible to the public obviously (e.g. not in a public website folder).

Make the script executable using the `chmod +x` command. Then give it a test.

Once you know it runs as you can see the AMI (EC2 backup image) created or being created, you can add a cron to automate the backups. Use this command to create or edit the crontab. Note that for ubuntu the typical user is “ubuntu” but for AWS Linux it will be “ec2-user”.

```
sudo crontab -e -u ubuntu
```

Add the following line (adjust the path to your script)

```
# backup EC2 instances nightly 4:30 am GMT
30 4 * * * . $HOME/.profile; /var/devops/ec2_backup.sh
```

Now are are done. You can sleep at night knowing that no matter how much someone screws up the server, they won't screw up your day.

Here the full script:

```
#!/bin/bash

# prior to using this script you will need to install the aws cli on the local machine

# https://docs.aws.amazon.com/AmazonS3/latest/dev/setup-aws-cli.html

# AWS CLI - will need to configure this
# sudo apt-get -y install awscli
# example of current config - july 10, 2020
#aws configure
#aws configure set key ARIAW5YUMJT7PO2N7L *fake - user your own*
#aws configure set secret X2If+xa/rFITQVMrgdQVpFLx1c7fwP604QkH/x *fake - user your own*
#aws configure set region us-east-2
#aws configure set format json


# backup EC2 instances nightly 4:30 am GMT
# 30 4 * * * . $HOME/.profile; /var/www/devopstools/shell-scripts/file_backup_scripts/ec2_backup.sh

script_dir="$(dirname "$0")"
```

```
# If you want live notifications about backups, use this example with a correct slack key
#SLACK_API_URL="https://hooks.slack.com/services/T6VQ93KM/BT8REK5/hFYEDUCoO1Bw72wxFSj7oY"
```

```
prevday1=$(date --date="2 days ago" +%Y-%m-%d)
prevday2=$(date --date="3 days ago" +%Y-%m-%d)
today=$(date +%Y-%m-%d)
```

```
instances=()
# add as many instances to backup as needed
instances+=("autobackup_impressto|i-0ed78a1f3583e1543")
```

```
for ((i = 0; i < ${#instances[@]}; i++)); do
```

```
    instance=${instances[$i]}
```

```
    instanceName="$(cut -d'|' -f1 <<<"$instance")"
```

```
    instanceId="$(cut -d'|' -f2 <<<"$instance")"
```

```
    prevImageName1="${instanceName}_${prevday1}_${instanceId}"
```

```
    prevImageName2="${instanceName}_${prevday2}_${instanceId}"
```

```
    newImageName="${instanceName}_${today}_${instanceId}"
```

```
    consoleout --green "Begin backing $instanceName [$instanceId]"
```

```
    aws ec2 create-image \
        --instance-id $instanceId \
        --name "$newImageName" \
        --description "$instanceName" \
        --no-reboot
```

```
    if [ $? -eq 0 ]; then
```

```
        echo "$newImageName created."
```

```
        echo ""
```

```
        if [ ! -z "${SLACK_API_URL}" ]; then
```

```
            curl -X POST -H 'Content-type: application/json' --data '{"text":":rotating_light: Backing up
```

```
*'$newImageName'* to AML. :rotating_light:}"' ${SLACK_API_URL}      fi
```

```
            echo -e "\e[92mBacking up ${newImageName} to AML."
```

```
else
    echo "$newImageName not created."
    echo ""
fi

imageId=$(aws ec2 describe-images --filters "Name=name,Values=${prevImageName1}" --query
'Images[*].[ImageId]' --output text)

if [ ! -z "${imageId}" ]; then

    echo "Deregistering ${prevImageName1} [${imageId}]"
    echo ""
    echo "aws ec2 deregister-image --image-id ${imageId}"
    aws ec2 deregister-image --image-id ${imageId}
fi

imageId=$(aws ec2 describe-images --filters "Name=name,Values=${prevImageName2}" --query
'Images[*].[ImageId]' --output text)

if [ ! -z "${imageId}" ]; then

    echo "Deregistering ${prevImageName2} [${imageId}]"
    echo ""
    echo "aws ec2 deregister-image --image-id ${imageId}"
    aws ec2 deregister-image --image-id ${imageId}
fi

consoleout --green "Completed backing $instanceName"

done
```

Generally Useful Docker Commands

Remove all Docker Containers

Stop the container(s):

```
cd ~/mydocker-repo-folder;  
docker-compose down;
```

Delete all containers :

```
docker rm -f $(docker ps -a -q)
```

Delete all volumes:

```
docker volume rm $(docker volume ls -q)
```

Delete all networks:

```
docker network rm $(docker network ls -q)
```

Kill a specific container :

```
docker container kill [CONTAINER_NAME]
```

Saving and Restoring Docker Containers

In cases where you cannot for whatever reason build docker containers on your local system, do not fear. Docker allows you to save and import backed up images of containers.

Saving Containers

It is a good habit to routinely save containers. Just open a terminal and use the docker save command. Example here:

```
docker save -o ~/Desktop/my_docker_image.tar laravel
```

Once that is saved you can share it with other developers or keep it as a personal backup. You can also share it with another developer directly using [JustBeamlIt](#).

Restoring from a Container Image

If one of your containers is acting wonky, you can get the name and image id with the following command:

```
docker images
```

You can see the image name and id in the list.



If the container is running, you can shut it all down with “docker-compose down”. Then you can delete the offending container with the docker rm command. Here is an example:

```
# kill docker compose
cd ~/my-docker-folder;
docker-compose down;

docker image rm 3f8c96702c14
```

Now you can load a new container to replace the broken one. To do this you will need to get an image from another developer or use one you previously saved.

To load the container from the image use the docker load command. Example here:

```
docker load -i ~/Desktop/my_docker_image.tar
```

Running multiple services in one container

In my case I want to serve some pages with php and others with nodejs within the same container. This saves a lot of build time and memory. So here is what I add to my Dockerfile

```
CMD /config_items/run.sh
```

Then in the file run.sh I start php, nginx and run a nodejs app all in different threads using [a single ampersand](#) to run each command in a different thread. This lets me run as many processes as needed concurrently.

```
service php8.0-fpm start & nginx -g 'daemon off;' & cd /var/www/pslamp-blog && npm run start
```


In cases where you cannot for whatever reason build docker containers on your local system, do not fear. Docker allows you to save and import backed up images of containers.

Saving Containers

It is a good habit to routinely save containers. Just open a terminal and use the docker save command. Example here:

```
docker save -o ~/Desktop/my_docker_image.tar laravel
```

Once that is saved you can share it with other developers or keep it as a personal backup.

Restoring from a Container Image

If one of your containers is acting wonky, you can get the name and image id with the following command:

```
docker images
```

```
docker image rm IDOFBADCONTAINER
```

Now you can load a new container to replace the broken one. To do this you will need to get an image from another developer or use one you previously saved.

To load the container from the image use the docker load command. Example here:

```
docker load -i ~/Desktop/my_docker_image.tar
```

Connect to Remote Servers with VSCode

By far one of the coolest VSCode extensions I've used in a while. This saves me so much time when debugging dev /build machines. I also use [Nautilus on Linux to browser remote servers](#) but being able to edit code like it is local saved a heck of a lot of time.

Add the remote SSH VSCode extension:

<https://marketplace.visualstudio.com/items?itemName=ms-vscode-remote.remote-ssh>

```
ext install ms-vscode-remote.remote-ssh
```

No add an ssh entry on your local ~/.ssh/config file.

Example entry:

```
Host impressto
HostName 154.343.23.44
User ubuntu
IdentityFile ~/work/keys/mysite.pem
```

Open a terminal and test to make sure you can SSH in. You can just use for the example config above:

```
ssh impressto
```

In VSCode use Ctrl+Shift+P then enter ssh. Select the first option Remote-SSH:Connect to Host.

Create your own “cloud” storage with Syncthing

I have been using Syncthing for years now and had assumed everyone had at least heard of it. Apparently not. When I do mention it people seem to think it is an impossible thing. It isn't and it is really easy to setup.

What the heck is Syncthing?

It is an open source (fully) private decentralized file system that uses torrent technology to share files between multiple machines/devices. There is no “middleman” to cut the connection so running Syncthing between your own devices really is your own private cloud. It comes with a great GUI and is very easy to use.

Why Syncthing?

Traditional cloud storage is cheap enough that the cost is not prohibitive for most people, at present. In my case most of my backups are for files I won't look at for years – maybe even decades. A LOT can change in a decade when it comes to online services. Anyone who ever used Panoramio can tell you about the millions of user-uploaded pictures Google simply decided to delete. Point is backups for personal docs, pictures, etc are YOURS and nobody else should be able to decide on how or if they will be stored.

Syncthing allows you to use multiple devices to provide redundancy. If a hard drive on one device fails, you still have copies on other devices. It is also a lot faster than using a cloud service because typically you are only transferring files locally on the same network, although you can share files with any device anywhere in the world if you want to.

Setting up Syncthing on Ubuntu

```
sudo apt install curl apt-transport-https;
```

```
curl -s https://syncthing.net/release-key.txt | sudo apt-key add -;
```

```
echo "deb https://apt.syncthing.net/ syncthing release" | sudo tee /etc/apt/sources.list.d/syncthing.list;
```

```
sudo apt-get update;
```

```
sudo apt-get install syncthing;
```

```
# replace username with your own system username
```

```
sudo systemctl enable syncthing@username.service;
```

```
# replace username with your own system username
```

```
sudo systemctl start syncthing@username.service;
```

Once you have completed the commands above you can open the syncthing GUI in your browser with `http://127.0.0.1:8384`

<https://www.youtube.com/embed/V4kWJ8jcdtM?feature=oembed>

Debug PHP with XDebug and VSCode (docker edition)

If you are using Docker you will want to add this to your Dockerfile (runs when container being created).

```
RUN pecl install -f xdebug-2.9.8 \  
&& rm -rf /tmp/pear \  
&& echo "zend_extension=$(find /usr/local/lib/php/extensions/ -name xdebug.so)" >  
/usr/local/etc/php/conf.d/xdebug.ini;
```

Xdebug configuration

You can tweak the Xdebug configuration on file `docker-compose.yml`:

The laravel container definition has an environment variable for this purpose

```
- XDEBUG_CONFIG=remote_host=mysite.docker.laravel remote_port=9000 remote_enable=1  
remote_autostart=1 default_enable=1 idekey=VSCode remote_connect_back=1
```

Adjust it, in particular the `idekey` should match the key set in your IDE.

VSCode setup

On VS Code we can use the [PHP Debug plugin](#), once installed we can go to the Debug panel (Ctrl+Shift+D).

- Select **Add configuration** in the the dropdown at the top-right of the panel.
- In VSCode open the menu Run/Add Configuration, it opens launch.json. launch.json

SSH Access with Nautilus

If using Linux with Nautilus you can connect directly to the server.

1.) create a config file in .ssh directory.

```
sudo gedit ~/.ssh/config
```

Paste the following and save. You may need to edit the path to your pem files.

```
Host myserver
HostName 18.216.138.59
User ubuntu
IdentityFile ~/keys/myserver.pem
```

Now you can connect using terminal with this example:

```
ssh myserver
```

on command line will connect to your remote amazon ec2 server without anyother info.

Open Nautilus. press Ctrl+L

there you can type **ssh://myserver**

press enter.

Note you can also just trasnfer files directly with this example:

```
scp -i ~/keys/myserver.pem file.txt ubuntu@18.216.138.59:/var/www/mysqldump/.
```

NameCheap SSL Certificates

Namecheap is as the name suggests; a cheap place to get stuff. Their SSL certificates cost 1/5 of what they cost at Godaddy and are pretty much just as good. There are some odd bugs with the namecheap site. Below are the steps you need to successfully create and deploy an SSL certificate from NameCheap.

1.) Create a csr file

```
openssl req -new -newkey rsa:2048 -nodes -keyout mysite.key -out mysite.csr
```

2.) Go to <https://ap.www.namecheap.com/>

3.) Upload csr file to namecheap site. This will let you get a validation file.

4.) add the validation file to the root website folder: /.well-known/pki-validation/

This automatically validates with: <http://mysite.com/.well-known/pki-validation/AEF34B001667BF75FD31F090F99754C0.txt>

If it fails to validate contact support and they can force it.

<https://www.namecheap.com/support/knowledgebase/article.aspx/9464/69/can-i-download-an-issued-certificate-on-your-site>

<https://www.namecheap.com/support/knowledgebase/article.aspx/9593/33/installing-an-ssl-certificate-on-amazon-web-services-aws/>

<https://www.namecheap.com/support/knowledgebase/article.aspx/10314/33/ssl-certificate-installation-on-apache2-debian-ubuntu/>

5.) At this point you should be ready to add the generated SSL certificate to the server. Download the package.

6.) Add the downloaded files to your /etc/apache/ssl folder.

7.) Add the config file to your vhost file. It should look something like this:

```
<VirtualHost *:80>
    ServerName stuff.mysite.com
    DocumentRoot /var/www/stuff/public
</VirtualHost>
```

```
<VirtualHost *:443>
    ServerName stuff.mysite.com
    DocumentRoot var/www/stuff/public
    <Directory var/www/stuff/public>
        Options FollowSymLinks
        AllowOverride All
        DirectoryIndex index.php
    </Directory>

    Include /etc/apache2/ssl/mysite_2021/namecheap-ssl-apache.conf

</VirtualHost>
```

8.) Restart the server with `sudo service apache2 restart` and you should be good.

Using Cloudfront For CDN

Basic Setup

To setup a CDN using [Cloudfront](#) you first need to create an S3 bucket and make it public. In this example we will use `pslampdemo.s3.amazonaws.com`

Note that when setting up a cloudfront distribution you will need to assign an SSL certificate. See: <https://impressto.net/aws-setup-ssl-certificates>

Once your public S3 bucket has been created go to the [Cloudfront console](#) and create a new distribution. Go to <https://console.aws.amazon.com/cloudfront/home?region=us-east-2#create-distribution>

1. Select one of the S3 buckets we are using for the CDN.
2. For the origin path we will leave it empty so we can use the root folder of the S3 bucket.
3. Select the HTTP > HTTPS redirect as a precaution to prevent accidental use of assets on HTTP
4. For alternative domain names add the domain name we will be using for the CDN. This will be added to route53 as a CNAME record.
5. Select the [ssl certificate](#) (this is one we upload ourselves)
6. Click the Create Distribution button. It takes several minutes for a distribution to generate but that is ok as we have work to do now with route53.
7. Click on the new distribution to get the url . You can not look for the new domain name for the distribution. It will look something like: `dr8thfc1fd2g.cloudfront.net`
8. copy the domain and head over to Route53 –
<https://console.aws.amazon.com/route53/home?region=us-east-2>
9. Add the CNAME record linking `pslampdemo.com` to the cloudfront distribution domain (e.g. `dr8thfc1fd2g.cloudfront.net`)
10. That's it.

Select one of the S3 buckets we are using for the CDN. For the origin path we will leave it empty so we can use the root folder of the S3 bucket. Set a HTTP > HTTPS redirect as a precaution to prevent accidental use of assets on HTTP.

For alternative domain names add the domain name we will be using for the CDN. This will be added to route53 as a CNAME record. Select the ssl certificate (this is one we uploaded ourselves earlier).

Click on the new distribution to get the url . You can not look for the new domain name for the distribution. It will look something like: `dr8thfc1fd2g.cloudfront.net`.

Copy the domain and head over to Route53 –

<https://console.aws.amazon.com/route53/home?region=us-east-2#resource-record-sets:Z34JVZ4MBJ5FQW>

Add the CNAME record linking pslampdemo.com to the cloudfront distribution domain (e.g. dr8thfc1fd2g.cloudfront.net). After saving that you will be able to access the S3 assets with the CDN domain.

Enabling CORS for CDN

<https://docs.aws.amazon.com/AmazonS3/latest/user-guide/add-cors-configuration.html>

<https://aws.amazon.com/premiumsupport/knowledge-center/no-access-control-allow-origin-error/>

You will need to enable CORS for the s3 bucket. Navigate to the S3 bucket on AWS and click the Cors Configuration button.

Add the following XML and save

```
<?xml version="1.0" encoding="UTF-8"?>
<CORSConfiguration xmlns="http://s3.amazonaws.com/doc/2006-03-01/">
  <CORSRule>
    <AllowedOrigin>*</AllowedOrigin>
    <AllowedMethod>GET</AllowedMethod>
  </CORSRule>
</CORSConfiguration>
```

Enable Header Whitelisting in the Cloudfront Distribution

To forward the headers from your CloudFront distribution, follow these steps:

1. Open your distribution from the [CloudFront console](#).
 2. Choose the **Behaviors** tab.
 3. Choose **Create Behavior**, or choose an existing behavior, and then choose **Edit**.
-
1. For **Cache Based on Selected Request Headers**, choose **Whitelist**.
 2. Under **Whitelist Headers**, choose headers from the menu on the left, and then choose **Add**.
 - Access-Control-Request-Headers
 - Access-Control-Request-Method
 - Origin
-

Enable GZip Compression

By default gzip compression is off. To turn it on you will need to edit the behavior setting for the Cloudfront distribution.

1. Select the distribution and click the “Distribution Settings” button
 2. Select the “Behaviors” tab then click the “Edit” button
 3. Set the cache policy to “Managed-CacheOptimization”
-

Enabling Gzip Compresson

Open the [cloudfront page](#) then select the distribution.

Click the behavior tag.

Select the behavior and click Edit

Set the Cache Policy to Managed-CachingOptimized and turn on Compress Object Automatically.

Invalidating Cloudfront Files

To clear the files from cache (ssl update of emergency fixes after a deployment) follow these steps:

1. Go to the cloudfront distribution page, select the [distribution page](#).
 2. Select the distribution for which you want to invalidate files.
 3. Choose Distribution Settings.
 4. Choose the Invalidations tab.
 5. Choose Create Invalidation.
 6. For the files that you want to invalidate, enter one invalidation path per line. For information about specifying invalidation paths, see Specifying the Files to Invalidate.
 7. Important
Specify file paths carefully. You can't cancel an invalidation request after you start it.
 8. Choose Invalidate.
-

How S3 paths become CDN paths

This s3 path

`https://pslampdemo.s3.us-east-2.amazonaws.com/website/images/kitten.png`

now works as:

`https://dr8thfc1fd2g.cloudfront.net/website/images/broadcast-marketplace.png`

which in turn with a cname record in route53 becomes:

<https://pslampdemo.com/website/images/broadcast-marketplace.png>

Additional info:

[https://console.aws.amazon.com/cloudfront/home?region=us-east-2#create-distribution:](https://console.aws.amazon.com/cloudfront/home?region=us-east-2#create-distribution)

<https://docs.aws.amazon.com/Route53/latest/DeveloperGuide/resource-record-sets-values-alias.html#rrsets-values-alias-alias-target>

<https://aws.amazon.com/blogs/aws/new-gzip-compression-support-for-amazon-cloudfront/>

Using CDN for WordPress

We use the [wp-offload plugin](#) to host wordpress media files on S3. This allows us to upload images to a standard folder which is then accesible via CDN.

Make sure to read the instruction and set your CDN url accordingly.

Connect to S3 from your local Ubuntu file system

For Mac and Linux you can connect to s3 buckets from your local file navigator using s3fs

<https://cloud.netapp.com/blog/amazon-s3-as-a-file-system>

Here are the commands you need for Ubuntu. Replace BUCKETNAME with the name of your S3 bucket.

```
cd ~/;

# for Debian (Ubuntu)
sudo apt-get install s3fs;

# for mac use Brew install s3fs

echo ACCESS_KEY:SECRET_KEY > ~/.passwd-s3fs;
# confirm entry was added
cat ~/.passwd-s3fs;
chmod 600 .passwd-s3fs;
mkdir ~/BUCKETNAME-s3-drive;
s3fs BUCKETNAME ~/BUCKETNAME-s3-drive;
```

you can then navigate the s3 drive as a local drive

Protecting wp-admin from bots

The most common attack on a wordpress site it the login page. Weak or compromised passwords are used by automated bots that will hit thousands of sites a day trying multiple username/password combinations.

In this article I will show you how to use .htaccess with nginx on Unbunt (or any Debian system) to prevent bots from accessing your WordPress login url.

First of all install apache2-utils:

```
sudo apt-get update -y;
sudo apt-get install -y apache2-utils;
```

Create a .htpasswd file

```
sudo htpasswd -c /var/www/.htpasswd mysiteadminusernameamajigger
```

Edit your /etc/nginx/sites-available/vhost file to add:

```
location /wp-login.php {
    auth_basic "Administrators Area";
    auth_basic_user_file /var/www/.htpasswd;
}

location /wp-admin {
    auth_basic "Administrators Area";
    auth_basic_user_file /var/www/.htpasswd;
}
```

Full example of my own file :

```
server {

    root /var/www/impressto.net;
    index index.php index.html index.nginx-debian.html;
    server_name impressto.net www.impressto.net;

    location / {
```

```
root /var/www/impressto.net;

if (!-e $request_filename) {
    rewrite ^/(.*)$ /index.php?q=$1 last;
}

}

location ~ \.php$ {
    include snippets/fastcgi-php.conf;
    fastcgi_pass unix:/run/php/php7.4-fpm.sock;
}

location /wp-login.php {
    auth_basic "Administrators Area";
    auth_basic_user_file /var/www/.htpasswd;
}

location /wp-admin {
    auth_basic "Administrators Area";
    auth_basic_user_file /var/www/.htpasswd;
}

}
```

Now test your config:

```
sudo nginx -t;
```

If no errors shown restart nginx

```
sudo systemctl restart nginx;
```

Now if you go to your wp-admin url you will get a blocking password prompt. This will block most automated bots.

Skip Password Prompts for Sudo commands

When administrating a development machine or server you may find yourself needlessly entering sudo password. On a production machine this is something you'd want but for a local or development machine not so much.

Here's how you can bypass the password:

Open the `/etc/sudoers` file (as `root`, of course!) by running:

```
sudo visudo
```

Note you should **never** edit `/etc/sudoers` with a regular text editor, such as [Vim](#) or [nano](#), because they do not validate the syntax like the [visudo](#) editor.

At the **end** of the `/etc/sudoers` file add this line replacing username with your actual username:

```
username    ALL=(ALL) NOPASSWD:ALL
```

Save the file and exit with `<ESC>wq`. If you have any sort of syntax problem, `visudo` will warn you and you can abort the change or open the file for editing again. It is important to add this line at the **end** of the file, so that the other permissions do not override this directive, since they are processed in order.

Note that for mac the save steps are a little different because mac uses vim for visudo edits. Press the Escape key. Then, type **:wq** and press enter. This saves the file and quits vim.

Finally, open a new terminal window and run a command that requires `root` privileges, such as `sudo apt-get update`. You should not be prompted for your password!

Fix Localhost Binding for Safari

Safari does not automatically bind *.localhost domains to 127.0.0.1. To use Safari for local development and especially when using docker with SSL you will need to add the entries to your /etc/hosts file. Here is an example:

```
sudo nano /etc/hosts
```

```
# add the following entries
```

```
127.0.0.1    mysite.localhost
```

```
127.0.0.1    somesubdomain.mysite.localhost
```

Create an SSH Key for Git

SSH keys are not just for Git but if you want to use SSH cloning for git, yeah you need em.

To create a new SSH key pair do the following:

- 1.) Open a terminal on Linux or macOS, or Git Bash / WSL on Windows.
- 2.) Generate a new ED25519 SSH key pair:

```
ssh-keygen -t rsa -b 2048 -C "username@mysite.com"  
or ssh-keygen -t ed25519 -C "username@mysite.com"
```

- 3.) Use the defaults for all options if you like. Doesn't matter.

Copying SSH Key to Gitlab

Go into the `~/ssh` folder. On Mac you may need to do the following to see the `.ssh` folder:

```
# open the finder dialog  
Command+Shift+G  
# enter ~/.ssh  
  
# view hidden files  
Command+Shift+.
```

On Linux:

```
cd ~/.ssh  
  
# on your keyboard hit Ctrl +h
```

Once you can see the hidden files you should see a file named `id_rsa.pub` or something like that. It ends with `.pub`. Open that file with a text editor and you will see the SSH key you need to copy to your own gitlab account.

Using a Access Token (works too but yuk!)

If you are not using an SSH connection you may need to create a personal access token (image below). Make sure you save the token on your local machine as you will not be able to retrieve it once you close the page where you created it on Gitlab.

To clone a repo using an access token, it is similar to cloning with https but the url is slightly different. If your token is for example xSx81KqnADs-mZ4JviHa, the cloning command will be

```
git clone https://oauth2:xSx81KqnADs-mZ4JviHa@gitlab.com/myaccount/myrep.git
```

If you were previously using https with a username and password, you will need to update the remote url on your local machine. Once you have created the access token you will need to change the remote origin of your local repo to add the access token. Here is an example of the old remote url and a new one

```
# old url
https://somegitsite.com/mycompany/mysite.git

# new url with access token
https://oauth2:uggU-s2usayJtiqguEAQ@somegitsite.com/mycompany/mysite.git
```

To set the remote url use the following command as an example:

```
git remote set-url origin https://oauth2:AmDAyXHEVxyEBf3fbg@somegitsite.com/mycompany/mysite.git
```

Install Mkcert for SSL on Localhost

Mkcert is a simple tool for making locally-trusted development certificates. It requires no configuration.

<https://github.com/FiloSottile/mkcert>

To install on Debian (Ubuntu) use the following commands:

```
sudo apt install libnss3-tools
```

Install [LinuxBrew](#) – get the [installer](#)

```
/bin/bash -c "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install.sh)"
```

Enable it

```
test -d ~/.linuxbrew && eval "$(~/.linuxbrew/bin/brew shellenv)
test -d /home/linuxbrew/.linuxbrew && eval "$(home/linuxbrew/.linuxbrew/bin/brew shellenv)
test -r ~/.bash_profile && echo "eval \"\$(brew --prefix)/bin/brew shellenv\"" >> ~/.bash_profile
echo "eval \"\$(brew --prefix)/bin/brew shellenv\"" >> ~/.profile
```

Install mkcert

```
brew install mkcert;
mkcert -install;
```

If at this point you are getting a `mkcert command not found`, or `Warning: /home/linuxbrew/.linuxbrew/bin is not in your PATH.` you may need to fix the global PATH var to include the mkcert bin folder. Edit your `~/$HOME/.profile` file and add the following :

```
if [ -d "/home/linuxbrew/.linuxbrew/bin" ] ; then
    PATH="/home/linuxbrew/.linuxbrew/bin:$PATH"
fi
```

Save the `.profile` file and from the terminal run `source ~/.profile`

An alternative way to install Mkcert is the following (not fully tested by me):

```
sudo apt-get update
sudo apt install wget libnss3-tools
```

```
set MCVER="v.1.4.1"
```

```
wget -O mkcert https://github.com/FiloSottile/mkcert/releases/download/${MCVER}/mkcert-${MCVER}-linux-amd64
```

```
chmod +x mkcert
```

```
sudo mv mkcert/user/local/bin
```

Apache Tricks

Set Server Agent Name

```
sudo apt-get install libapache2-mod-security2
```

Once the module is installed, you can modify the Apache config under the file `/etc/apache2/apache2.conf`. Add this line around the end of the file.

```
<IfModule mod_security.c>  
SecServerSignature "ecoware"  
</IfModule>
```

How to set the Expires Headers in Apache

enable expires and headers modules for Apache

```
sudo a2enmod expires;  
sudo a2enmod headers;
```

Edit the `/etc/apache2/apache2.conf` file

```
sudo nano /etc/apache2/apache2.conf
```

Add the following

```
<IfModule mod_expires.c>  
ExpiresActive on  
AddType image/x-icon .ico  
ExpiresDefault "access plus 2 hours"  
ExpiresByType text/html "access plus 7 days"  
ExpiresByType image/gif "access plus 7 days"  
ExpiresByType image/jpg "access plus 7 days"  
ExpiresByType image/jpeg "access plus 7 days"  
ExpiresByType image/png "access plus 7 days"  
ExpiresByType text/js "access plus 2 hours"  
ExpiresByType text/javascript "access plus 2 hours"  
ExpiresByType text/plain "access plus 2 hours"  
ExpiresByType image/x-icon "access plus 30 days"
```

```
ExpiresByType image/ico "access plus 30 days"
```

```
</IfModule>
```

Restart apache

```
sudo service apache2 restart
```

Check that it worked by loading an image. You should see an expired line in the output such as

```
Expires: Wed, 22 Aug 2020 22:03:35 GMT
```

See: <https://hooshmand.net/fix-set-expires-headers-apache/>

NodeJS Proxy via Apache

Here is how to serve nodejs entry points by using an Apache proxy. This hides the port number and the nodejs entry points simply appear as part of the “monolithic” application.

WINDOWS:

Setup is easy:

```
Include "conf/extra/httpd-proxy.conf"
LoadModule proxy_module modules/mod_proxy.so
LoadModule proxy_connect_module modules/mod_proxy_connect.so
LoadModule proxy_http_module modules/mod_proxy_http.so
```

2.) Open your proxy config file `C:\xampp\apache\conf\extra\httpd-proxy.conf`. Edit it to match the following:

```
<IfModule proxy_module>
  <IfModule proxy_http_module>
    ProxyRequests On
    ProxyVia On

    <Proxy *>
      Order deny,allow
      Allow from all
    </Proxy>

    ProxyPass /node http://127.0.0.1:3000/
    ProxyPassReverse /node http://127.0.0.1:3000/
  </IfModule>
</IfModule>
```

3.) Open your vhosts file `C:\xampp\apache\conf\extra\httpd-vhosts.conf`. Add the following:

```
<VirtualHost *:*>
  ProxyPreserveHost On
  ProxyPass "/node" "http://127.0.0.1:3000/"
  ProxyPassReverse "/node" "http://127.0.0.1:3000/"
  ServerName api.impressto.net
</VirtualHost>
```


4.) Restart Apache.

from command terminal run:

```
sudo a2enmod proxy
sudo a2enmod proxy_http
sudo a2enmod proxy_balancer
sudo a2enmod lbmethod_byrequest
sudo service apache2 restart
```

2.) Open vhosts file /etc/apache2/sites-available/api.impressto.net.conf . Add the following:

```
<VirtualHost *:443>
  ServerAdmin admin@impressto.net
  ServerName impressto.localhost
  DocumentRoot /var/www/impressto.localhost/public

  ProxyPreserveHost On
  ProxyPass / http://127.0.0.1:8000/
  ProxyPassReverse / http://127.0.0.1:8000/

  ErrorLog ${APACHE_LOG_DIR}/error.log
  CustomLog ${APACHE_LOG_DIR}/access.log combined
  SSLEngine on
  SSLCertificateFile /etc/apache2/ssl/apache.crt
  SSLCertificateKeyFile /etc/apache2/ssl/apache.key

  <Directory /var/www/impressto.localhost/public>
    Options Indexes FollowSymLinks MultiViews
    AllowOverride All
    Require all granted
  </Directory>

</VirtualHost>
```

..

AICC content delivery

AICC Communication Basics

- AICC standards are used to enable communication between an LMS and content hosted on different servers, allowing for tracking learner progress, scores, and completion.
- AICC courses rely on HTTP-based messaging between the course content and the LMS. Common AICC commands include `GetParam`, `PutParam`, `PutInteractions`, and `ExitAU`.

Setting Up AICC Course Files

- **AICC Descriptor Files:** These are `.au`, `.crs`, `.cst`, `des`, and `.cst` files that define course structure and properties. They allow the LMS to recognize and launch AICC-compliant content:
 - `.crs` the main course descriptor and should include essential information like the course ID, title, and version.
 - `.au` file lists the assignable units, linking them to specific URLs (e.g., the location of HTML files containing the course material).
 - `.cst` file: Lists course structure and completion rules.
 - `.des` file defines the components (Assignable Units) of the course and how they link together. In the example below we have just one unit for simplicity.

Sample `.crs` file

```
[Course]
Course_ID=SampleCourse01
Course_Title=Introduction to Sample AICC Course
Version=1.0
System_Vendor=Sample Company
Course_Creator=Sample Author
Max_Score=100
Mastery_Score=80
Time_Limit=00:20:00
System_ID=sample_course_system
Description=A sample AICC course for demonstration purposes.
```

Note: mastery_score is the minimum score required to pass

Sample `.au` file

```
File_Name=http://www.sampledomain.com/courses/sample_course/introduction.html
AU_Type=Web-based
```

Description=Introduction to the sample course.

Max_Score=100

Mastery_Score=80

System_Vendor=Sample Company

Sample .cst file

[Course Structure]

Course_ID=SampleCourse01

Structure=Module01,Module02

[Module01]

Title=Introduction Module

Description=This is the first module, providing an overview of AICC.

AU=IntroAU01

Mandatory=Yes

Prerequisite=None

Completion=All

[Module02]

Title=Advanced Concepts

Description=This module covers advanced topics in AICC.

AU=AdvancedAU01

Mandatory=Yes

Prerequisite=Module01

Completion=All

Sample .des file

[Course Structure]

Course_ID=SampleCourse01

Units=IntroModule01

[IntroModule01]

AU=IntroAU01

AU_Title=Introduction Module

Description=Basic introduction module with a quiz.

Mandatory=Yes

JavaScript Functions for AICC LMS Communication

- AICC-compliant courses often use JavaScript to communicate with the LMS. The core functions for AICC communication are `AICC_GetParam` and `AICC_PutParam`.
- **Setup LMS Communication:**
 - Capture query parameters from the LMS in the URL (like `AICC_URL` and `AICC_SID`) to facilitate communication.
 - Use JavaScript to send HTTP POST or GET requests to the LMS's AICC URL.
- **Basic JavaScript Structure:**

```
// Example: Setting up AICC session
let aiccURL = new URL(window.location.href).searchParams.get("AICC_URL");
let aiccSID = new URL(window.location.href).searchParams.get("AICC_SID");

// Function to GET data from LMS
function getAICCDData() {
  fetch(`${aiccURL}`, {
    method: 'POST',
    headers: { 'Content-Type': 'application/x-www-form-urlencoded' },
    body: `command=GetParam&AICC_SID=${aiccSID}`
  })
  .then(response => response.text())
  .then(data => console.log("AICC GetParam Data:", data));
}

// Function to PUT data back to LMS
function putAICCDData(score, status) {
  fetch(`${aiccURL}`, {
    method: 'POST',
    headers: { 'Content-Type': 'application/x-www-form-urlencoded' },
    body: `command=PutParam&AICC_SID=${aiccSID}&score=${score}&status=${status}`
  })
  .then(response => response.text())
  .then(data => console.log("AICC PutParam Data:", data));
}
```

Implementing AICC Functions

- **Get and Set Course Data:** Use `getAICCDData()` to retrieve data about learner progress and `putAICCDData()` to submit data back to the LMS.
- **Track User Progress:** AICC allows tracking of learner status, score, and interactions. Use the LMS's data storage to keep track of these metrics.
- **Handling Completion and Exiting:** Set up an exit function that ensures completion status is sent to the LMS.

Open-Source Libraries for Simplification

To avoid building from scratch, consider using existing libraries, like [ajacc](#) or [sample-aicc-package](#), which provide functions to handle AICC communication through JavaScript. These libraries simplify managing AICC requests and allow you to focus more on course content.

Working with AICC using PHP

Displaying an AICC course in PHP involves setting up a mechanism to handle AICC HACP (HTTP AICC Communication Protocol) communication. This protocol enables communication between the course content and an LMS. Here's a basic example in PHP to help you set up an AICC-compliant display and tracking solution.

Here's what the process generally involves:

1. **Prepare AICC Configuration and Initialization:** Define parameters for launching and tracking.
2. **Handle AICC Requests:** Use PHP to parse and respond to AICC HACP requests.
3. **Launch the Course Content:** Embed or redirect to the actual course content.

Here's some example PHP code that provides a simple implementation:

1. Setup an AICC Configuration File (aicc.php)

This PHP code example will set up basic handling for AICC data requests, simulate launching the course, and return status.

aicc.php

```
<?php
// aicc.php - AICC launch and tracking handler

// Configuration for AICC (usually stored in a database or configuration file)
$aicc_data = [
    'course_id' => '12345',
    'student_id' => 'student1',
    'lesson_location' => '',
    'lesson_status' => 'incomplete',
    'score' => '0',
];
```

```

// Process incoming AICC requests
if (isset($_POST['command'])) {
    $command = $_POST['command'];
    switch ($command) {
        case 'GetParam':
            // Send course data
            echo get_aicc_params($aicc_data);
            break;
        case 'PutParam':
            // Receive updates from course and store them
            update_aicc_data($aicc_data);
            echo "error=0\r\nerror_text=No Error";
            break;
        case 'GetParamEnc':
            // Encrypted command - not implemented here
            echo "error=1\r\nerror_text=Not Implemented";
            break;
        default:
            echo "error=1\r\nerror_text=Unknown Command";
    }
}

// Function to simulate returning AICC data in format for GetParam command
function get_aicc_params($data) {
    return "course_id={$data['course_id']}\r\n" .
        "student_id={$data['student_id']}\r\n" .
        "lesson_location={$data['lesson_location']}\r\n" .
        "lesson_status={$data['lesson_status']}\r\n" .
        "score={$data['score']}\r\n";
}

// Function to update AICC data based on PutParam command (simulates tracking)
function update_aicc_data(&$data) {
    $params = $_POST['aicc_data'];
    parse_str($params, $parsed_data);

    // Update simulated AICC data (this would be saved in a database in production)
    if (isset($parsed_data['lesson_location'])) {
        $data['lesson_location'] = $parsed_data['lesson_location'];
    }
}

```

```
}  
if (isset($parsed_data['lesson_status'])) {  
    $data['lesson_status'] = $parsed_data['lesson_status'];  
}  
if (isset($parsed_data['score'])) {  
    $data['score'] = $parsed_data['score'];  
}  
}
```

2. Course Launch Page

Create a separate PHP page to handle the course launch. This page will redirect the user to the course content, and when the course calls back to `aicc.php`, it will handle status updates.

launch_course.php

```
<?php  
// launch_course.php - Redirect to AICC-compliant course content  
  
// Prepare AICC launch URL with required parameters  
$aicc_url = "aicc.php";  
$course_url = "path/to/your/course/content";  
  
// Launch course and pass AICC data URL for communication  
echo "<html><body>";  
echo "<h1>Launching Course...</h1>";  
echo "<iframe src='{ $course_url }?aicc_url={ $aicc_url }' width='100%' height='600px'></iframe>";  
echo "</body></html>";
```

3. Course Content HTML (Simulated)

If you don't have an AICC course package, you can simulate the content with a basic HTML page that communicates with the `aicc.php` script.

course_content.html (Example Course Content)

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
    <meta charset="UTF-8">  
    <title>Sample AICC Course</title>
```

```

<script>
function sendAiccData(command, data) {
    const xhr = new XMLHttpRequest();
    xhr.open("POST", "<?php echo $_GET['aicc_url']; ?>", true);
    xhr.setRequestHeader("Content-Type", "application/x-www-form-urlencoded");

    xhr.onreadystatechange = function() {
        if (xhr.readyState === 4 && xhr.status === 200) {
            console.log("AICC Response: " + xhr.responseText);
        }
    };

    let params = "command=" + command;
    if (data) {
        params += "&aicc_data=" + encodeURIComponent(data);
    }

    xhr.send(params);
}

// Simulate completing the course and reporting progress
function completeCourse() {
    let aiccData = "lesson_location=Module1&lesson_status=completed&score=100";
    sendAiccData("PutParam", aiccData);
    alert("Course Completed!");
}
</script>
</head>
<body>
    <h1>Welcome to the AICC Course</h1>
    <p>Content goes here...</p>
    <button onclick="completeCourse()">Complete Course</button>
</body>
</html>

```

Example of an AICC quiz:

```

<!DOCTYPE html>
<html lang="en">
<head>

```



```
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>AICC Quiz</title>
<style>
  body { font-family: Arial, sans-serif; margin: 20px; }
  .question { margin-bottom: 15px; }
  .question p { font-weight: bold; }
  .feedback { margin-top: 20px; font-size: 1.2em; color: green; }
</style>
</head>
<body>
  <h1>Army Leadership Fundamentals Quiz</h1>

  <!-- Question 1 -->
  <div class="question">
    <p>1. What are the three core attributes of an Army leader as defined in the Army Leadership
Requirements Model?</p>
    <input type="radio" name="q1" value="A"> A) Responsibility, Respect, Resilience<br>
    <input type="radio" name="q1" value="B"> B) Character, Presence, Intellect<br>
    <input type="radio" name="q1" value="C"> C) Courage, Confidence, Collaboration<br>
    <input type="radio" name="q1" value="D"> D) Competence, Integrity, Selflessness<br>
  </div>

  <!-- Question 2 -->
  <div class="question">
    <p>2. Which of the following is NOT one of the Army Values?</p>
    <input type="radio" name="q2" value="A"> A) Loyalty<br>
    <input type="radio" name="q2" value="B"> B) Duty<br>
    <input type="radio" name="q2" value="C"> C) Responsibility<br>
    <input type="radio" name="q2" value="D"> D) Honor<br>
  </div>

  <!-- Question 3 -->
  <div class="question">
    <p>3. Which leadership style involves the leader giving orders and expecting them to be followed without
question?</p>
    <input type="radio" name="q3" value="A"> A) Transformational<br>
    <input type="radio" name="q3" value="B"> B) Autocratic<br>
    <input type="radio" name="q3" value="C"> C) Participative<br>
    <input type="radio" name="q3" value="D"> D) Delegative<br>
```

```
</div>
```

```
<!-- Add more questions as needed -->
```

```
<button onclick="submitQuiz()">Submit Quiz</button>
```

```
<div id="feedback" class="feedback"></div>
```

```
<script>
```

```
  // Correct answers for each question
```

```
  const correctAnswers = {
```

```
    q1: "B",
```

```
    q2: "C",
```

```
    q3: "B",
```

```
  };
```

```
  function submitQuiz() {
```

```
    let score = 0;
```

```
    let totalQuestions = Object.keys(correctAnswers).length;
```

```
    // Loop through each question and check answers
```

```
    for (let question in correctAnswers) {
```

```
      const answer = document.querySelector(`input[name="${question}"]:checked`);
```

```
      if (answer && answer.value === correctAnswers[question]) {
```

```
        score++;
```

```
      }
```

```
    }
```

```
    // Calculate score percentage
```

```
    let scorePercentage = (score / totalQuestions) * 100;
```

```
    // assume we have loaded a js library to connect to the aicc api
```

```
    aiccApi.LMSInitialize("");
```

```
    aiccApi.SetValue("cmi.core.score.raw", scorePercentage.toFixed(2)); // Set raw score
```

```
    aiccApi.SetValue("cmi.core.score.min", "0"); // Minimum score
```

```
    aiccApi.SetValue("cmi.core.score.max", "100"); // Maximum score
```

```
    if (scorePercentage >= 70) { // Passing score
```

```
      aiccApi.SetValue("cmi.core.lesson_status", "passed");
```

```
      feedbackElement.innerHTML += "<br>Good job! You passed.";
```

```
    } else {  
        aiccApi.SetValue("cmi.core.lesson_status", "failed");  
        feedbackElement.innerHTML += "<br>Keep studying! Try again to improve your score.";  
    }  
    aiccApi.Finish("");  
  
}  
</script>  
</body>  
</html>
```

Summary of AICC Workflow:

1. **Launch Page** (`launch_course.php`): Redirects or embeds the course content.
2. **Course Content** (`course_content.html`): Communicates progress to `aicc.php` by calling `sendAiccData`.
3. **AICC Handler** (`aicc.php`): Receives, stores, and responds to progress and tracking information.

Important Notes:

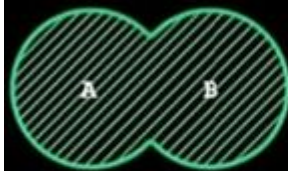
- In production, AICC data should be stored in a secure database rather than using static PHP variables.
- Proper error handling should be added for a robust implementation.
- Customize `course_content.html` for real AICC content to interact with your LMS.

This setup provides a simple AICC-compatible structure for course tracking and display with PHP.

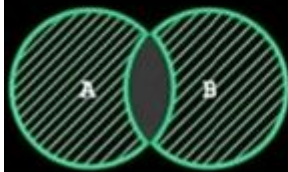
SQL simplified



```
1 SELECT *  
2 FROM A  
3 INNER JOIN B ON A.key = B.key
```



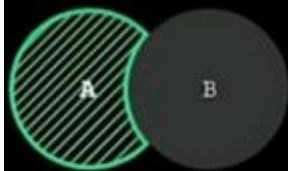
```
1 SELECT *  
2 FROM A  
3 FULL JOIN B ON A.key = B.key
```



```
1 SELECT *  
2 FROM A  
3 FULL JOIN B ON A.key = B.key  
4 WHERE A.key IS NULL OR  
5 B.key IS NULL
```



```
1 SELECT *  
2 FROM A  
3 LEFT JOIN B ON A.key = B.key
```



```
1 SELECT *  
2 FROM A  
3 LEFT JOIN B ON A.key = B.key  
4 WHERE B.key IS NULL
```



```
1 SELECT *  
2 FROM A  
3 RIGHT JOIN B ON A.key = B.key
```



```
1 SELECT *  
2 FROM A  
3 RIGHT JOIN B ON A.key = B.key  
4 WHERE B.key IS NULL
```

Localstack notes

To simulate SQS, it internally uses ElasticMQ

You can start LocalStack via Docker, for example, and it will start the following services:

- API Gateway at <http://localhost:4567>
- Kinesis at <http://localhost:4568>
- DynamoDB at <http://localhost:4569>
- DynamoDB Streams at <http://localhost:4570>
- Elasticsearch at <http://localhost:4571>
- S3 at <http://localhost:4572>
- Firehose at <http://localhost:4573>
- Lambda at <http://localhost:4574>
- SNS (simple notification service) at <http://localhost:4575>
- SQS at <http://localhost:4576>
- Redshift at <http://localhost:4577>
- ES (Elasticsearch Service) at <http://localhost:4578>
- SES (email) at <http://localhost:4579>
- Route53 at <http://localhost:4580>
- CloudFormation at <http://localhost:4581>
- CloudWatch at <http://localhost:4582>
- SSM (system manager) at <http://localhost:4583>